

# ReadFile v2.20 for Win32

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| <b>Program Description</b>                 | The ReadFile utility provides a way to jump to any point within a file and dump a series of bytes (up to 8192KB) to the console. It can dump the data in either hex or ASCII.  |
| <b>Platform and Package</b>                | Win32; Goldstar Utility & Management Package   |
| <b>Pricing</b>                             | FREE   |
| <b>Command Line Syntax and Help Screen</b> | <pre>ReadFile Version 2.20: 07/17 (C)2018 Goldstar Software Inc.  Usage: READFILE &lt;SourceFile&gt; &lt;Offset&gt; &lt;Length&gt; [/H   /C]       This utility reads up to 8MB from an existing file at the given       Position and Length, displaying the data to StdOut.        &lt;FileName&gt; is the file to read from.       &lt;Offset&gt; is the offset from which to read. (Use 0x.. for Hex)       &lt;Length&gt; is the number of bytes to read (up to 8MB, or 0 to EOF).       /H Enables HEX output mode.       /C Compresses data prior to display.       /S Performs a SILENT read of the file (with no display).</pre> |
| <b>Examples and Sample Usage</b>           | <p>To read the first 256 bytes of a file in hex:</p> <pre>READFILE FILENAME.BIN 0 256 /H</pre>   |
| <b>Other Information</b>                   | <p>ReadFile is FREE part of the Goldstar Utility &amp; Management Package.</p> <p>A DOS version is also available.</p> <p>For more information on these utilities contact us at <a href="http://www.goldstarsoftware.com">www.goldstarsoftware.com</a></p>   |
| <b>Version History</b>                     | <p>Version 1.3: First documented version</p> <p>Version 1.4: Fixed minor error in help text and errors in the Hex display format.</p> <p>Version 2.0: First Win32 version; Added GSLic capability.</p> <p>Version 2.1: Added /S option to allow ReadFile to be used as a File Cache pre-load tool; Changed to Windows FileIO calls for performance and ability to handle files over 2GB in size; Increased read block size from 8KB to 8MB; Improved output to screen to show actual byte offsets.</p> <p>Version 2.11: Updated licensing code.</p> <p>Version 2.20: Removed licensing code and made this a FREE tool.</p>               |
| <b>Known Problems</b>                      | None.  |